

## FUN TIME FILLERS

The following resource was created to help you prepare fun and engaging moments when volunteering, no matter the situation. It might be that you need some good ice breakers or conversation starters to get your group warmed up. Or it might be that you need something extra for those moments when you run out of materials too quickly. Sometimes when you are leading you just need something fun in your back pocket to fill time. Remember if your group isn't having fun, they won't engage to hear the important things you have to planned to say or even worse they won't return. Everything in ministry serves a purpose, even fun!

### Story Cubes

- **Ice Breaker:** Story Cubes are a great tool to use if you need something to get people talking. Take turns rolling the cubes and having people come up with stories based upon what they roll.
- **Time Filler:** If you are looking to fill time at the end of your session use the Story Cubes as a challenge for people in your group. See if anyone can come up with a story related to the lesson you just taught incorporating the items that they rolled.

**Where To Buy:** [https://smile.amazon.com/dp/B08GS1HMW5/ref=cm\\_sw\\_r\\_tw\\_dp\\_x\\_2O3yFbYYPA5R](https://smile.amazon.com/dp/B08GS1HMW5/ref=cm_sw_r_tw_dp_x_2O3yFbYYPA5R)

### Treasure Box

- **Ice Breaker:** Hide a random object in your Treasure Box. Place it in the middle of the room and play a game of 20 questions with your group. See if they can guess what is inside using only yes and no questions. If they can not guess it in 20 questions keep the item locked up until next week. If they guess it open it up and show it to the group.
- **Time Filler:** Place a shareable treat inside before you enter the room. Tell your group that if they can pay attention throughout the entire lesson, participate throughout, or reach any other goal you set you will share with them whatever is inside the Treasure Box. At the end of the lesson have them guess to draw out the suspense. Share whatever is inside.

**Where To Buy:** [https://smile.amazon.com/dp/B075FTHD2Y/ref=cm\\_sw\\_r\\_tw\\_dp\\_x\\_O83yFb3MNGYY2](https://smile.amazon.com/dp/B075FTHD2Y/ref=cm_sw_r_tw_dp_x_O83yFb3MNGYY2)

### Giant Dice

- **Ice Breaker:** Before your session create a list of either six or twelve questions and/or tasks. It is a bonus if the questions or tasks can be related to the topic of the day. The number will depend on whether you are using one or two dice. Take turns rolling the giant dice. Add up the numbers and look to your list of questions or actions. Whoever rolls must do whatever is on the list.
- **Time Filler:** Use the same concept as above but do it to review what you just taught in your lesson.

**Where To Buy:** [https://smile.amazon.com/dp/B071NXCP68/ref=cm\\_sw\\_r\\_tw\\_dp\\_x\\_ya4yFb1ES5F7S](https://smile.amazon.com/dp/B071NXCP68/ref=cm_sw_r_tw_dp_x_ya4yFb1ES5F7S)

## Allergan Free Food

- **Ice Breaker:** There may be some that come to your ministry gatherings malnourished or neglected in their home settings. Meet their basic needs first then you will have a captive audience for the Gospel message. Food can be tricky. It is always a good idea to find individually wrapped snacks if possible. Allergan free foods are also a good idea.
- **Time Filler:** Reward your group for doing a good job of listening and participating with a snack at the end of your lesson. Allow them to eat and socialize. Relationship building always seems easier when there is food involved.

Where To Buy: [https://smile.amazon.com/dp/B07WW49JLS/ref=cm\\_sw\\_r\\_tw\\_dp\\_x\\_xb4yFbX9HZAMY](https://smile.amazon.com/dp/B07WW49JLS/ref=cm_sw_r_tw_dp_x_xb4yFbX9HZAMY)

## Emotion Cubes

- **Ice Breaker:** The same idea as the Story Cubes but these focus on how people are feeling. These are great if you want to get a gauge on the room and how people are feeling coming into your time together. Make a note of who might be struggling and check in with them during the following week.
- **Time Filler:** Use these after your lesson to see how everyone is doing. Encourage them to either help their friends that are feeling anxious or upset. If someone is full of joy encourage them to share that joy with others as they go out for the week. Make a note of who might be struggling and check in with them during the following week.

Where To Buy: [https://smile.amazon.com/dp/B078TTS6D3/ref=cm\\_sw\\_r\\_tw\\_dp\\_x\\_6b4yFbCX1RQQS](https://smile.amazon.com/dp/B078TTS6D3/ref=cm_sw_r_tw_dp_x_6b4yFbCX1RQQS)

## Make Your Own Cubes

- **Ice Breaker:** Same idea as the cubes listed above but this time you get to customize whatever questions or tasks are listed on the squares. It is always a plus if you can tie in the content with the main point of the day.
- **Time Filler:** Use these custom cubes as a review of the lesson that was taught. Tie in the content on the squares with either questions or tasks related to the main point of the day.

Where To Buy: [https://smile.amazon.com/dp/B017BCPWN4/ref=cm\\_sw\\_r\\_tw\\_dp\\_x\\_Ac4yFbJA49KFP](https://smile.amazon.com/dp/B017BCPWN4/ref=cm_sw_r_tw_dp_x_Ac4yFbJA49KFP)

## Table Topics

- **Ice Breaker:** Use any version of the Table Topics game to get the conversation going in your group. Simply take turns pulling cards and answering the questions presented.
- **Time Filler:** Play a round of Table Topics after your lesson to fill the time.

Where To Buy: [https://smile.amazon.com/dp/B00GNI0DNM/ref=cm\\_sw\\_r\\_tw\\_dp\\_x\\_6c4yFb42XP34D](https://smile.amazon.com/dp/B00GNI0DNM/ref=cm_sw_r_tw_dp_x_6c4yFb42XP34D)

## Scrabble Tiles

- **Ice Breaker:** Spread Scrabble Tiles out on a table and set out some tile place holders. Encourage your group to spell out a word that best represents either how they are feeling or a word that represents something good that happened this week. Encourage people to talk about it. Help them with spelling if needed.
- **Time Filler:** Encourage people to spell out a word that best represents what they learned in the lesson of the day. Take turns discussing the word. Help with spelling as needed.

Where To Buy: [https://smile.amazon.com/dp/B0784X9ZGP/ref=cm\\_sw\\_r\\_tw\\_dp\\_x\\_df4yFbFRXNAXP](https://smile.amazon.com/dp/B0784X9ZGP/ref=cm_sw_r_tw_dp_x_df4yFbFRXNAXP)

## Kahoot Online Game

- **Ice Breaker:** If your group has access to a smartphone, tablet, or computer Kahoot is a great way to engage your learners with a custom online quiz. You will need to prepare this ahead of time. It is a bonus if you can tie in the content with the main point of the day.
- **Time Filler:** Use a Kahoot quiz as a wrap up to your lesson to see how much your group learned.

Where To Find: <https://kahoot.com/home/>

## Legos

- **Ice Breaker:** People of all ages love Legos! Have a large assortment spread out on a table. Challenge people to create something related to the lesson of the day. Use it as a lead-in.
- **Time Filler:** After your lesson challenge people to create something based upon what they learned in the lesson of the day. Make sure to allow people to share their creations.

Where To Buy: [https://smile.amazon.com/dp/B07G4R3HD5/ref=cm\\_sw\\_r\\_tw\\_dp\\_x\\_Hf4yFbCNZSVZW](https://smile.amazon.com/dp/B07G4R3HD5/ref=cm_sw_r_tw_dp_x_Hf4yFbCNZSVZW)

## Wikki Stix

- **Ice Breaker:** Wikki Stix are better than Playdough because there is no mess. Use these the same as you would for the Lego creation idea above. Challenge people to create something related to the lesson of the day. Use it as a lead-in.
- **Time Filler:** After your lesson challenge people to create something based upon what they learned in the lesson of the day. Make sure to allow people to share their creations.

Where To Buy: [https://smile.amazon.com/dp/B00TF805DK/ref=cm\\_sw\\_r\\_tw\\_dp\\_x\\_ag4yFb6V4T2KW](https://smile.amazon.com/dp/B00TF805DK/ref=cm_sw_r_tw_dp_x_ag4yFb6V4T2KW)